

# VANGUARD CHARACTER SHEET



Name & Description

Level

Max Health \_\_\_\_\_

Morale \_\_\_\_\_

Max Stat \_\_\_\_\_

Rank Description

Shadow Arts \_\_\_\_\_

Signature Move \_\_\_\_\_

Aura \_\_\_\_\_

Shadow Level

## Stats

Spec Value

Body  \_\_\_\_\_

Agility  \_\_\_\_\_

Strength  \_\_\_\_\_

Spec Value

Presence  \_\_\_\_\_

Logic  \_\_\_\_\_

Creativity  \_\_\_\_\_

## Style

Speed Class \_\_\_\_\_

Dash Cost Increase \_\_\_\_\_

Anchor Cost \_\_\_\_\_

## Tactics

Name:

Type:

Range: \_\_\_\_\_ Move Trigger: \_\_\_\_\_

Break Point: \_\_\_\_\_

Stat: \_\_\_\_\_

Power: \_\_\_\_\_

Outputs: / /

Name:

Type:

Range: \_\_\_\_\_ Move Trigger: \_\_\_\_\_

Break Point: \_\_\_\_\_

Stat: \_\_\_\_\_

Power: \_\_\_\_\_

Outputs: / /

Name:

Type:

Range: \_\_\_\_\_ Move Trigger: \_\_\_\_\_

Break Point: \_\_\_\_\_

Stat: \_\_\_\_\_

Power: \_\_\_\_\_

Outputs: / /

## Personality

Goals

Means

Lessons

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## Upgrades

<b>Tactic:</b>			<b>Max Points</b>
Upgrades	Notes	Point Tracking	

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<b>Tactic:</b>			<b>Max Points</b>
Upgrades	Notes	Point Tracking	

<b>Aura:</b>			<b>Max Points</b>
Upgrades	Notes	Point Tracking	

<b>Signature Move:</b>			<b>Max Points</b>
Upgrades	Notes	Point Tracking	